

Star Trek The Art Of Juan Ortiz

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Lust's Latinum Lost (and Found)

To the Cardassians, it is a point of pride. To the Klingons, a matter of honour. But the eighteen-year cold war between these two empires -- euphemistically remembered in later years as the Bretaka Nebula Incident -- creates a vortex of politics, diplomacy and counterintelligence that will define an age, and shape the future. What begins as a discovery that would enable the Klingon Empire to reclaim a lost piece of its past becomes a prolonged struggle with the rapidly expanding Cardassian Union, which has claimed dominion over a region of space that the Klingons hold sacred. Enter the Federation, whose desire to preserve interstellar space leads Ambassador Curzon Dax to broker a controversial and tenuous peace -- one that is not without opponents, amongst them Lieutenant Elias Vaughan of Starfleet special ops. But there are wheels within wheels to the drama unfolding in the Betreka Nebula. Within the shadowy rooms of the Cardassian Obsidian Order, Klingon Imperial Intelligence, and even the Romulan Tal Shiar, secret scales are being balanced -- and for every gain made for the sake of peace, there will come a loss.

The Lost Era: The Art of the Impossible

Is your child exploring strange new words? Or are you simply a Trekkie who needs a goofy gift for a fellow-fan friend? The Star Trek Book of Opposites will transport you together to an exciting voyage of silly educational fun, pairing colorful photographs of Star Trek's classic heroes and aliens to introduce the concept of opposites through immediate visual humor.

With the help of Kirk, Spock, and McCoy, you can teach children the meaning of happy and sad, open and closed, apart and together, and much more. With a hip, up-market design sensibility, The Star Trek Book of Opposites will make a great kitschy gift for Trekkies of all ages.

Star Trek: the Motion Picture: the Art and Visual Effects

With the release of Star Trek Beyond in 2016, viewers were given a spectacular visual treat as a whole host of new aliens made their appearance for the first time in the rebooted franchise. At the heart of the process of bringing these breathtaking intergalactic species to life was Academy Award-winning make-up artist Joel Harlow. Together with his team of amazingly talented creatives, Harlow set to work on creating aliens from over 50 different races for the film and documented the entire creative process for each one in exhaustive detail, from preliminary sketches to final make-up application. Star Trek Beyond - The Makeup Artistry of Joel Harlow presents the extraordinary work done by Harlow and his crew. Featuring fascinating pencil sketches, stunning concept art and beautiful photography, this visually arresting book gives fans a unique in-depth look into the remarkable work that went into this immensely popular movie.

Star Trek Sketchbook

The USA TODAY bestseller—based on the new Star Trek TV series! “Fifteen years ago...you led us out of the darkness. You commanded the greatest rescue armada in history. Then the unimaginable. What did that cost you? Your faith. Your faith in us. Your faith in yourself. Tell us, why did you leave Starfleet, Admiral?” Every end has a beginning...and this electrifying novel details the events leading into the new Star Trek TV series, introducing you to brand-new characters featured in the life of Jean-Luc Picard—widely considered to be one of the most popular and recognizable characters in all of science fiction.

Star Trek: The Book of Lists

The adventures of the Starship Enterprise continue in this new ongoing series that picks up where the blockbuster 2009 film left off! Featuring the new cast of the film, these missions re-imagine the stories from the original series in the alternate timeline created by the film, along with new threats and characters never seen before! With creative collaboration from STAR TREK writer/producer Roberto Orci, this new series begins the countdown to the much-anticipated movie sequel premiering in 2012. Join Kirk, Spock and the crew as they boldly go into a new future!

Star Trek, Phase II

Business is down at Quark's Public House, Café, Gaming Emporium, Holo-suite Arcade, and Ferengi Embassy to Bajor. Way down. Lower level of hell down. The station is bustling, but residents and visitors are spending more time (and latinum) at the new Deep Space 9's park, sports fields, theater, swimming complex, and who knows what else, than they are at Quark's establishment. All of Quark's misfortunes just could be reversed, however, when he finds out that one of the steamiest holonovels to hit the Alpha Quadrant in years is up for grabs. And he has an inroad to acquiring it before anyone else. Or does he?

Star Trek: Year Five - Odyssey's End (Book 1)

Presents the production art of the motion picture, including sets, special effects, makeup, costuming, and prop design.

Star Trek

Offering "Star Trek" fans a pass onto the sound stages where the original series was filmed, this book provides a detailed look at the art of television's most enduring series. Up-close and exhaustive, "Star Trek Sketchbook: The Original Series" features drawings of the costumes, sets, props, and make-up designs that gave the show its distinctive visual appeal. Color photos & illustrations.

Star Trek

From the public's first glimpse of the original Starship Enterprise to the brave new worlds explored in Star Trek: Voyager, the never-ending phenomenon that is Star Trek has treated generations of viewers to a dazzling barrage of unforgettable images of the future. Bizarre alien beings, breathtaking extraterrestrial landscapes, exotic costumes, state-of-the-art special effects, and remarkably convincing futuristic sets and props and equipment have brought Gene Roddenberry's inspiring vision to life before the public's awestruck eyes. The Art of Star Trek is a one-of-a-kind gallery of Star Trek artwork, as well as tribute to the many artists, designers, and technicians whose diverse talents and imagination created the distinctive look of the Star Trek universe. Every incarnation of Star Trek is explored: The Original Series, The ANimated Series, Star Trek: The Next Generation, Star Trek: Deep Space Nine, and Star Trek: Voyager, and the films -- with the complete behind-the-scenes story of Star Trek's design history. With hundreds of full-color illustrations and photographs, many from private collections, readers will at last be able to linger on Star Trek's rich visual legacy and trace the evolution of and images from their initial conceptions to their final form on television and film screens. Like all great works of art, the many sights and visual surprises of Star Trek have been built from scratch through a combination of inspiration and painstaking effort. The Art of Star Trek covers the entire universe of Star Trek artwork and production design to reveal how, in all of its various

forms, Star Trek has allowed us to look boldly into the future and see what no one has seen before. The Art of Star Trek is the art of pure imagination, the art of a bright, hopeful future, and the art of three remarkable decades on nonstop action and adventure. Lavishly illustrated, it is a book to be read and referred to time after time, as well as one that will become a cherished chronicle fo Star Trek's first thirty years.

Lost in Space: the Art of Juan Ortiz

Celebrate the 40th anniversary of Star Trek: The Motion Picture with this classic movie novelization written by legendary Star Trek creator Gene Roddenberry! The original five-year mission of the Starship Enterprise to explore strange new worlds and to seek out new life and new civilizations has ended. Now James T. Kirk, Spock, Dr. McCoy, and the rest of the crew of the Enterprise have separated to follow their own career paths and different lives. But now, an overwhelming alien threat—one that is ignoring all attempts at communication and annihilating all opposition in its path—is on a collision course with Earth, the very heart of the United Federation of Planets. And the only vessel that Starfleet can send in time to intercept this menace is a refitted Enterprise, with her old crew heeding the call to once again boldly go where no one has gone before....

Star Trek Fans and Costume Art

A complete and in-depth look at the art of the newest Star Trek trilogy. Covering the creation of Star Trek (2009), Star Trek Into Darkness and Star Trek Beyond, this lavish art book contains never-before-seen concept art and designs, as well as interviews with the key creatives who helped bring these exciting movies to life on the big screen.

Star Trek and Philosophy

The official Star Trek: Discovery art book. Star Trek: Discovery, the newest chapter in the Star Trek Universe, follows the exploits of Vulcan-raised science officer Michael Burnham and the crew of the U.S.S. Discovery as they boldly go where no one has gone before. The Art of Star Trek Discovery explores behind the scenes of CBS's hit show, with cast and crew interviews, set photography, concept art and storyboards. With exclusive content from the first two seasons, this book is a must-have for every Star Trek fan.

The Autobiography of Kathryn Janeway

Showcasing the unique costumes featured in the Star Trek franchise, from Mr Spock's Starfleet uniform to Uhura's mirror

universe ensemble. The book features a wardrobe gallery that explores beautiful and innovative fashions from the various film and television versions of Star Trek, including different iterations of the Starfleet uniform, exquisitely designed alien garb, and much, accompanied by exclusive interviews with costume designers and experts.

Star Trek: Picard: The Last Best Hope

From cult to mainstream, the Star Trek epic has gone where no work of dramatic art has gone before, to become the most popular imaginary world yet conceived. The same restless and relentless spirit of exploration that propels the voyages of the starship Enterprise is also the driving force of philosophical wonder throughout human history. Star Trek and philosophy share the same prime directive: testing ideas from our past and present to progressively improve our future. In Star Trek and Philosophy, twenty-one professional philosophers put their brains into warp drive to probe the limits of the limitless, expanding our knowledge of the furthest reaches of thought while also delving deep into the human essence. A philosophical feast for Trekkies and other sci-fi fans. One of the things that makes Star Trek so exciting is the philosophical angle it has often presented. Reading this terrific book will prolong and deepen that excitement.

The Unsettling Stars

Captain's log: We have entered a galaxy where beloved illustrator Jenny Parks has conjured an astonishingly vivid homage to the original Star Trek series with an unexpected twist: a cast of cats. Featuring a hilarious new take on iconic characters and scenes—from Kirk in the Captain's chair to Spock offering his Vulcan wisdom—this eye-opening adventure stays true to the tone of the classic TV show. Playful, loving, and from a strange new world, Star Trek Cats is the perfect gift for fans of, well, Star Trek and cats.

The Art of Star Trek Discovery

"While starship captains have been exploring the final frontiers of the Star Trek universe, this book takes you for the first time to the edge of our real galaxy and beyond. Stunningly illustrated with hundreds of full-color, futuristic star charts, illustrations and astronomical photos, explore the real-life deep space destinations as seen on television and film screens. Over its 50-year history, Star Trek has treated generations of viewers to a dazzling assortment of unforgettable images of the cosmos. Multiple star systems, alien worlds, supernova explosions, emission nebulae, and, of course, voracious black holes, just to name a few. a Star Trek- The Official Guide to Our Universeintroduces you to the astronomy of Star Trek and takes you on a voyage of discovery, examining the true astronomical counterparts that can be found in the night sky. From Altair to Vega and from red giants to white dwarfs, readers can visit over 50 real celestial objects visible in the night sky, as

known to the Starfleet Academy. a No warp driven starship or even a telescope required to go on these voyages, as most destinations are bright enough to be seen just with the naked eye. This guide is for anyone ready to launch their own mission into space-the final frontier. Your personal voyage to explore strange new worlds begins here."

The Star Trek: The Art of Star Trek

While Kirk and his crew struggle to free scientist Zefram Cochrane from captors, ninety-nine years in the future Jean-Luc Picard must rescue a mysterious individual who holds the key to the Federation's ultimate survival, a mission that draws past and future together.

Star Trek: the Artistry of Dan Curry

Juan Ortiz turns his unique eye for poster design to the classic sci-fi series Lost In Space. Each episode is lovingly reimaged as a visually striking poster, creating a one of a kind collection to accompany one of the most influential and celebrated sci-fi series of all time. Each poster has a different aesthetic, taking inspiration from 60s movie posters, comic books, pulp novel covers and blacklight posters.

Star Trek: The Art of the Deal

A colorfully illustrated study of the phenomenal attire that unites devoted fans of the series

Star Trek Book of Opposites

Following on from Juan Ortiz s fabulous Original Series movie-poster collection, this latest treat for art-loving Trek fans features 178 posters that capture the essence of The Next Generation. Inspired by indie-film and black-light posters, comics and rock/punk culture and showcasing Ortiz s unique creative vision, this new instalment of original Trek art is sure to delight fans worldwide."

Agents of Influence

Kathryn Janeway reveals her career in Starfleet, from her first command to her epic journey through the Delta Quadrant leading to her rise to the top as vice-admiral in Starfleet Command. The woman who travelled further than any human ever had before, stranded decades from home, encountering new worlds and species and overcoming one of Starfleet's greatest

threats - the Borg - on their own remote and hostile territory.

Captain's Peril

Spanning the epic science fiction franchise's fifty-one-year history, a breathtaking collection of the most compelling Star Trek facts and trivia, including events from both on and off-screen, available in 100 concise lists. Since Gene Roddenberry's original series first aired in 1966, Star Trek has become a pop culture phenomenon, and one of the largest global properties of all time. Entertaining and fun, Star Trek: The Book of Lists catalogs the most compelling facts about the original series and its spin-offs, as well as its thirteen films, gathered together and broken down into one hundred lists, including: Historical Figure Cameos Crew Crossovers Memorable Deaths Intergalactic Threats, Enemies, and Villains Compiling a galaxy's worth of information in one handy digest, Star Trek: The Book of Lists is a fascinating historical record of the Star Trek universe for both hardcore fans and casual viewers.

Star Trek - The Art of Juan Ortiz: The Next Generation

The official guide to the film artistry of Star Trek: The Motion Picture. Forty years ago, Star Trek: The Motion Picture brought Kirk, Spock, and the Enterprise crew to the big screen and changed the course of the Star Trek franchise. Now, celebrate this landmark anniversary by discovering the visual artistry that made this an enduring science fiction classic. For the first time ever, explore archival material created by legendary Star Trek collaborators, including Robert Abel, Syd Mead, Ralph McQuarrie, Andrew Probert, and Ken Adams.

Star Trek the Original Series Adult Coloring Book

After the events of The Art of the Deal, former tycoon Rod Portlyn was left destitute, and he's now, a year later, reduced to running archaeological digs. But when he discovers a bizarre artifact, everything changes. Portlyn sees the deadly device as his means of regaining his wealth and power -- and also getting revenge on the crew of the da Vinci. And his first target is Domenica Corsi's father. Soon, the S.C.E. finds itself in a web of intrigue and revenge, as people close to the crew are killed, with the crew itself the next likely target!

The Star Trek: The Lost era: 2328-2346: The Art of the Impossible

The first and only guide to the beloved and star-studded Star Trek: The Animated Series, the in-canon (mostly) continuation of the iconic Star Trek: Original Series. Star Trek: The Animated Series (TAS) was a critical success, airing 22 episodes over

two seasons and earning the franchise its first Emmy Award in 1975. The show featured the voices of almost the entire original cast, including William Shatner and Leonard Nimoy, along with the original series writers Dorothy Fontana ("Journey to Babel"), David Gerrold ("The Trouble with Tribbles"), acclaimed science-fiction author Larry Niven, and many more. *Star Trek: The Official Guide to The Animated Series* reveals the efforts it took to translate *Star Trek: The Original Series* into animated form, with a Databank illustrating how the animated series ties into other *Star Trek* shows. This book provides fans with behind-the-scenes production documents, never-before-seen art, and all-new interviews with the people who produced the Enterprise's new animated adventures.

Star Trek Cats

Describes the never-produced "Star Trek" television series of 1977, from the construction of its set and hiring of actors through Paramount's decision to kill the project in favor of making the first "Star Trek" movie

Star Trek the Official Guide to Our Universe

The U.S.S. da Vinci is sent to Veplar to aid in the construction of a new research-and-development facility, run by an interstellar business tycoon named Rod Portlyn. But there is more to Portlyn's business dealings than meet the eye, as a group called Taru Bolivar is trying to sabotage the Veplar project. Soon the combined crews of the da Vinci and the Starship Enterprise™ find themselves embroiled in a conflict that may lead to disaster!

Star Trek: the Official Guide to the Animated Series

With more than 50 years of history to its name, *Star Trek* is one of the world's most treasured popular culture institutions, and seven-time Emmy award winner Dan Curry is one of its most enduring talents. His amazing contributions have ranged from directing, title design and concept art to practical on-set effects and weapon design. From *The Next Generation* to *Enterprise*, Dan's incredibly diverse *Star Trek* work has resulted in some of the series' most memorable moments.

The Klingon Art of War

STARFLEET CORPS OF ENGINEERS The U.S.S. da Vinci is sent to Veplar to aid in the construction of a new research-and-development facility, run by an interstellar business tycoon named Rod Portlyn. But there is more to Portlyn's business dealings than meet the eye, as a group called Taru Bolivar is trying to sabotage the Veplar project. Soon the combined crews of the da Vinci and the Starship Enterprise™ find themselves embroiled in a conflict that may lead to disaster! THE

ART OF THE DEAL

Star Trek - Costumes

This beautiful adult colouring book features 45 stunningly detailed, black and white images to colour in any way you choose! With all brand new original illustrations by an amazing crew of artists, this is a must-have collectible for Star Trek fans everywhere!

The Art of Star Trek

An original novel based on the thrilling Star Trek movies directed by J.J. Abrams! Taking place in an alternate timeline created when the Starship Kelvin was destroyed by a Romulan invader from the future, this bold new novel follows Captain James T. Kirk and an inexperienced crew commandeering a repaired U.S.S. Enterprise out of spacedock for a simple shakedown cruise. When a distress call comes in, the Enterprise must aid a large colony ship of alien refugees known as the Perenorean, who are under siege by an unknown enemy. But Kirk and his crew will find that the situation with the peaceful Perenorean is far more complicated than they bargained for, and the answers as to why they were attacked in the first place unfold in the most insidious of ways...

Art of the Deal

Passed down from the time of Kahless, ten precepts have shaped Klingon culture and indoctrinated Klingons in the Way of the Warrior. With this new translation, people from all walks of life—and all worlds—can harness the ancient Klingon wisdom and learn to embody courage, discipline, and honor.

- Choose your enemies well.
- Strike quickly or strike not.
- Always face your enemy.
- Seek adversity.
- Reveal your true self in combat.
- Destroy weakness.
- Leave nothing until tomorrow.
- Choose death over chains.
- Die standing up.
- Guard honor above all.

Star Trek: 50 Artists 50 Years

Join the crew of the U.S.S Enterprise in all-new adventures as they near the end of their five-year mission, featuring the characters from the Original Series! The crew of the Enterprise left Earth four years ago. They've traveled to strange new worlds, defeated impossible foes, and made universe-changing decisions. But now, with the end in sight, they'll have to face their biggest challenge yet. Step aboard the Enterprise with Kirk, Spock, Bones, Uhura, Sulu, Scotty, and Chekov as they begin the end of their original five-year mission and boldly go into an uncertain future in this new continuing Star

Trekseries! Collects issues #1-6.

Star Trek Movie Tie-In

As the cold war between the Klingon Empire and Cardassian Union intensifies, the United Federation of Planets embark on a controversial diplomatic solution that could change the entire future of the Star Trek galaxy. What begins as a discovery that would enable the Klingon Empire to reclaim a lost piece of its past becomes a prolonged struggle with the rapidly expanding Cardassian Union. Enter the Federation, whose desire to preserve interstellar stability leads Ambassador Curzon Dax to broker a controversial and tenuous peace—one that is not without opponents, including Lieutenant Elias Vaughn of Starfleet special ops. But there's much more drama unfolding in the Betreka Nebula. Within the shadowy rooms of the Cardassian Obsidian Order, Klingon Imperial Intelligence, and even the Romulan Tal Shiar, secret scales are being balanced, and for every gain made for the sake of peace, there will come a loss.

Star Trek: Kirk Fu Manual

Kirk and Spock, graduates from Star Fleet Academy with contrasting personalities, must work together with their crew to defeat an alien captain intent on destroying all intelligent life in the galaxy.

Star Trek: Corps of Engineers: The Art of the Comeback

Star Trek

Offers a visual perspective of all of the "Star Trek" series and movies

Star Trek

An epic new Star Trek saga by New York Times bestselling author Dayton Ward set during the original Five-Year Mission! For years, Starfleet Intelligence agents have carried out undercover assignments deep within the Klingon Empire. Surgically altered and rigorously trained in Klingon culture, they operate in plain sight and without any direct support, while collecting information and infiltrating the highest levels of imperial power. Their actions have given Starfleet valuable insight into the inner workings of Klingon government and its relentless military apparatus. After three of Starfleet's longest serving agents fear exposure, they initiate emergency extraction procedures. Their planned rendezvous with the USS Endeavour goes

awry, threatening to reveal their activities and the damaging intelligence they've collected during their mission. Tasked by Starfleet to salvage the botched rescue attempt, Captain James T. Kirk and the crew of the USS Enterprise must discover the truth behind a secret weapons experiment while avoiding an interstellar incident with the potential to ignite a new war between the Federation and one of its oldest adversaries.

The Art of Star Trek: the Kelvin Timeline

In unabashed celebration of Captain James T. Kirk's singular fighting skills, *Star Trek: Kirk Fu Manual* is every Starfleet cadet's must-have training guide for surviving the final frontier. As captain of the legendary U.S.S. Enterprise, James T. Kirk engaged in his share of fisticuffs, besting opponents with a slick combination of moves and guile that remains unmatched. Is there anyone you'd rather have watching your back as you take on Klingons, alien gladiators, genetically engineered supermen, and even the occasional giant walking reptile? *Kirk Fu* is a series of unarmed combat techniques developed by one of Starfleet's most celebrated starship captains over several years of encounters with alien species on any number of strange new worlds. A blend of various fighting styles, *Kirk Fu* incorporates elements of several Earth-based martial arts forms as well as cruder methods employed in bars and back alleys on planets throughout the galaxy. It is as unorthodox in practice as it is unbelievable to behold. Including excerpts from Kirk's own notes and personal logs, the *Star Trek: Kirk Fu Manual* is the perfect training guide for surviving the depths of space. With proper training and practice, every Starfleet cadet can become one with *Kirk Fu*.

Star Trek Beyond - the Makeup Artistry of Joel Harlow

The Dominion War is over. The Federation is at peace. What better time for two legendary starship captains to set aside the demands of duty and simply take some well-deserved time off. But when James T. Kirk and Jean-Luc Picard arrive on Bajor to dive among the ruins of an ancient sunken city, they find themselves in far from relaxing circumstances. The small group of scientists the captains have joined suddenly discover their equipment sabotaged -- isolating them from Deep Space Nine and from any hope of rescue -- as a murderer stalks them, one by one. Cut off from the people and the technology on which they have always depended, Kirk and Picard must rely more than ever on their own skills and resources -- as well as on their growing friendship -- to solve the mysterious killings and, at the same time, save one of Bajor's greatest living treasures. With time running out and Picard missing after a diving disaster, Kirk must search his memories of the past for the solution, plunging him into a harrowing personal journey that reveals the beginning of his path from young Starfleet officer to legendary galactic hero. From the shores of Bajor's Inland Sea to the welcoming arms of a seductive and deadly alien commander intent on making Kirk her own, *The Captain's Peril* is Captain Kirk's most personal, and his most extreme, adventure yet.

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